

From imagination to impact



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**Department of Broadband, Communications and the Digital Economy**  
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# Ad hoc Routing in Mesh Networks using Algebra

Peter Höfner



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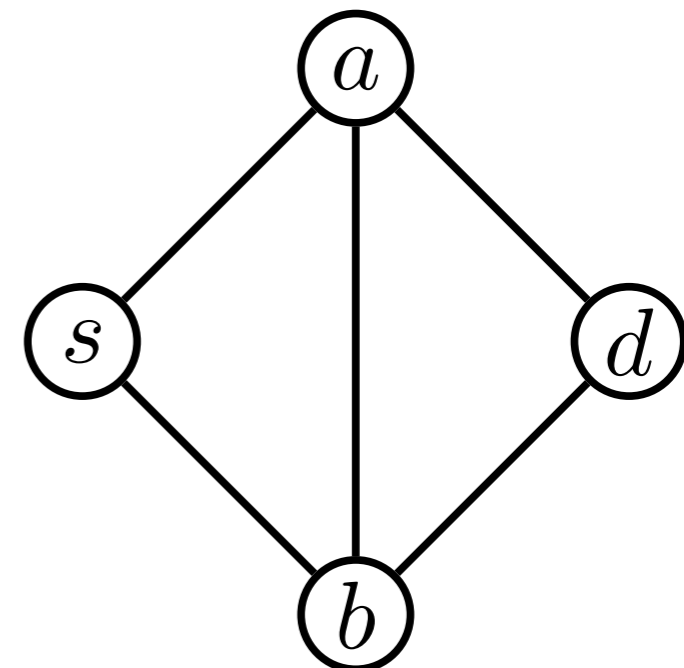
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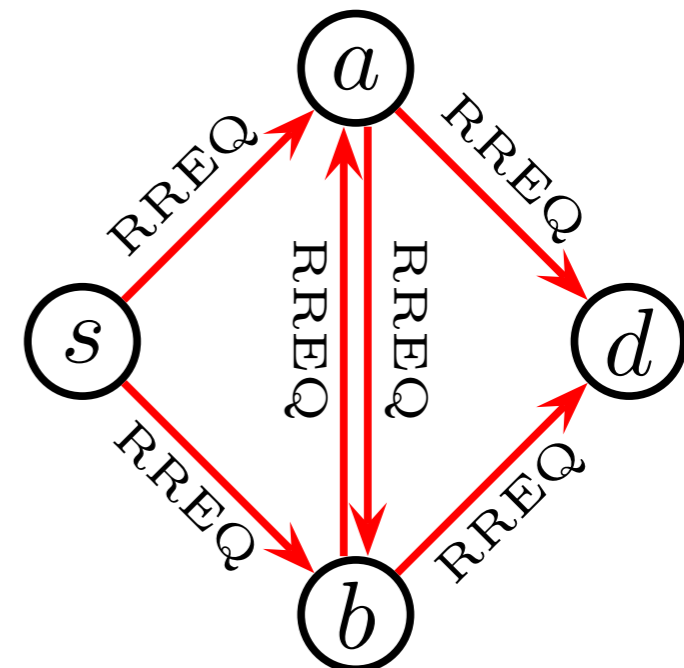
- Routing protocols
  - find a route (in a dynamic topology)
  - properties
    - route correctness (if a route is found, the route is actually present)
    - route discovery (if a route exist, the route is found)
    - loop freedom (packets do not circulate)
    - packets are delivered (eventually)
- Routing tables
  - collect (known) data
    - IP address, local connections, next hops ...

- Goal: Study routing algorithms algebraically
  - inspired by the standard, popular routing protocol AODV
- Ad hoc on-demand distance vector protocol (AODV)
  - main Mechanism
    - if route is needed  
BROADCAST RREQ
    - if node has information about a destination  
UNICAST RREP
    - if unicast fails or link break is detected  
GROUPCAST RERR
  - routing table
    - destination address
    - next hop (not the entire path)
    - length of the route
    - parameter about freshness (sequence numbers)

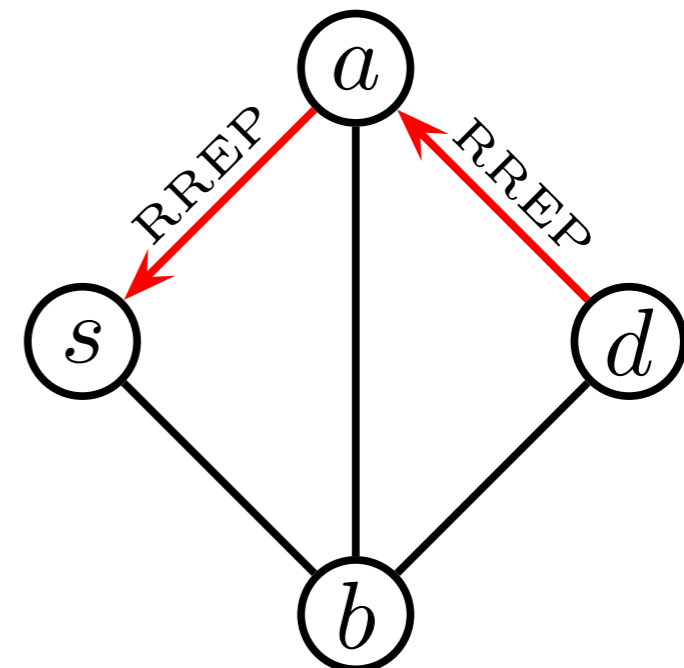




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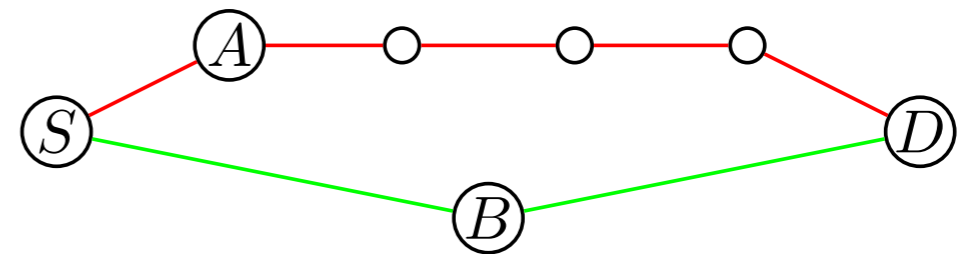


- Algebra
  - offer operations for main primitives (broadcast, unicast, ...)
  - model properties such as loop freedom algebraically
- Operators
  - choice
    - if a node has the choice between two routes, it has to choose one
  - composition
    - if two routes are known they can be combined

- Routing table entries (no sequence number so far)  
(nhop, hops)

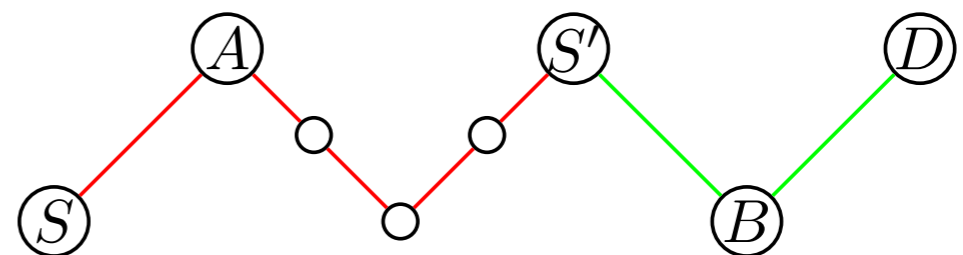
- Choice (lexicographical order):

$$(A, 5) + (B, 2) = (B, 2)$$



- Multiplication (destination and source must coincide)

$$(A, 5) \cdot (B, 2) = (A, 7)$$



- Special symbols:  $(-, 0)$ ,  $(-, \infty)$



- Both  $(+)$  and  $(\cdot)$  structures form monoids
- Multiplication distributes over addition
- Lifts to matrices
- Use semirings and Kleene algebras to study routing protocols?
- inspired by Backhouse, Carré, Griffin, Sobrinho

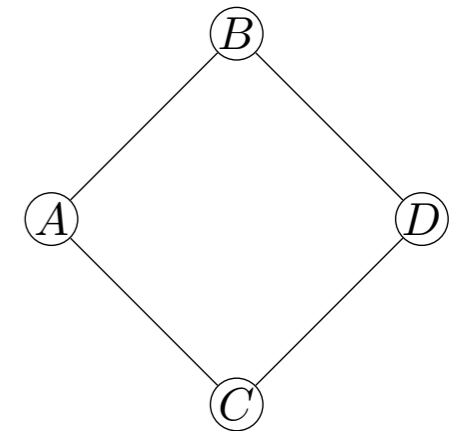
- Matrices over routing table entries

$$\begin{array}{c}
 A \\
 B \\
 C \\
 D \\
 \vdots
 \end{array}
 \begin{pmatrix}
 A & B & C & D & \dots \\
 \hline
 (-, 0) & (B, 1) & (B, 2) & (-, \infty) & \dots \\
 (A, 1) & (-, 0) & (C, 1) & (-, \infty) & \dots \\
 (-, \infty) & (B, 1) & (-, 0) & (-, \infty) & \dots \\
 (-, \infty) & (-, \infty) & (-, \infty) & (-, 0) & \dots \\
 \vdots & \vdots & \vdots & \vdots & \ddots
 \end{pmatrix}
 \begin{array}{l}
 \text{routing table of } A \\
 \\
 \\
 \\
 \\
 \text{"routes" to } B
 \end{array}$$

- standard matrix operations
- further abstraction possible  
(semirings, test, domain, modules ...)

# Example

- A route request is broadcast



$$\begin{pmatrix} (-, 0) & (B, 1) & (C, 1) & (-, \infty) \\ (A, 1) & (-, 0) & (-, \infty) & (D, 1) \\ (A, 1) & (-, \infty) & (-, 0) & (D, 1) \\ (-, \infty) & (B, 1) & (C, 1) & (-, 0) \end{pmatrix} \cdot \begin{pmatrix} (-, 0) & (-, \infty) & (-, \infty) & (-, \infty) \\ (-, \infty) & (-, \infty) & (-, \infty) & (-, \infty) \\ (-, \infty) & (-, \infty) & (-, \infty) & (-, \infty) \\ (-, \infty) & (-, \infty) & (-, \infty) & (-, \infty) \end{pmatrix} \cdot \begin{pmatrix} (-, 0) & (B, 1) & (-, \infty) & (-, \infty) \\ (\mathbf{D}, \mathbf{3}) & (-, 0) & (-, \infty) & (-, \infty) \\ (A, 1) & (-, \infty) & (-, 0) & (D, 1) \\ (C, 2) & (-, \infty) & (C, 1) & (-, 0) \end{pmatrix}$$

topology

sender

routing table

$$= \begin{pmatrix} (-, 0) & (B, 1) & (-, \infty) & (-, \infty) \\ (\mathbf{A}, \mathbf{1}) & (-, 0) & (-, \infty) & (-, \infty) \\ (A, 1) & (-, \infty) & (-, 0) & (D, 1) \\ (C, 2) & (-, \infty) & (C, 1) & (-, 0) \end{pmatrix}$$

updated routing table

- Sending messages

$$a + p \cdot b \cdot q \cdot (1 + c)$$

with

- $a$  known knowledge (snapshot)
- $p, q$  sender and receiver
- $b$  topology
- $p \cdot b \cdot q$  restricted topology
- $1 + c$  possible updates/information sent

**Definition:** messages can be defined as

$$\text{msg}(a, b, c) = a + b \cdot (1 + c) \quad (1 \leq b)$$

**Properties:**

- If the  $c$  and  $c'$  is fixed (does not change when sending a message), the order of sending does not matter, i.e.,

$$\text{msg}(\text{msg}(a, b, c), b', c') = \text{msg}(\text{msg}(a, b', c'), b, c) .$$

- If different messages are sent via a shared topology  $b$ , the messages can be sent in parallel, i.e.,

$$\text{msg}(\text{msg}(a, b, c), b, c') = \text{msg}(a, b, c + c') .$$

- If the same message is sent via different connections, connections can be joined, i.e.,

$$\text{msg}(\text{msg}(a, b, c), b', c) = \text{msg}(a, b + b', c) .$$

These properties as well as others can be automatically proven (e.g. by Prover9)



- Forwarding message

$$\begin{aligned} & \text{msg}(\text{msg}(a, b, c), b', b \cdot c) \\ &= a + b + b \cdot c + b' + b' \cdot b \cdot c \\ &\leq a + b' + b' \cdot b + b' \cdot b \cdot c \\ &= a + b'(1 + b + b \cdot c) \\ &= \text{msg}(a, b', b + b \cdot c) \end{aligned}$$

- knowledge after forwarding a message once can be approximated by sending a single message via  $b'$  with knowledge of the first topology  $b$  and the learnt component  $b \cdot c$
- in case the topology does not change

$$\text{msg}(\text{msg}(a, b, c), b, b \cdot c) = \text{msg}(a, b, b \cdot c) .$$

# Distributing a message (Flooding the Network)



- Broadcasting a message

$$\begin{aligned}\text{msg}(a, b, b^* \cdot c) &= a + b \cdot (1 + b^* \cdot c) \\ &= a + b + b \cdot c + b \cdot b \cdot c + b \cdot b \cdot b \cdot c + \dots\end{aligned}$$

where \* is Kleene star

- Single source

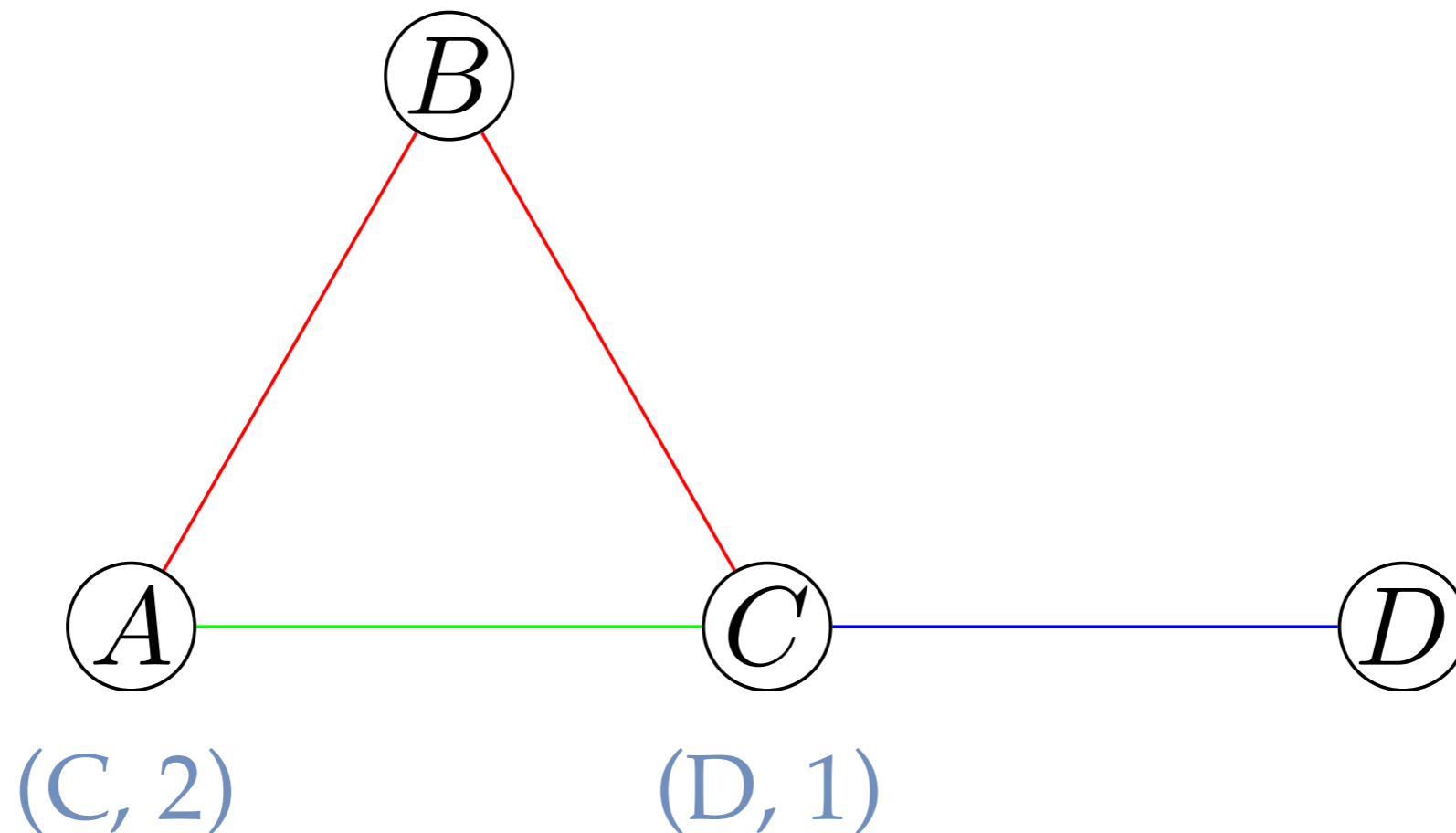
$$\text{msg}(a, b \cdot |b^*\rangle_p, b^* \cdot p) = a + b \cdot |b^*\rangle_p + b^* \cdot p$$

with sender  $p$  ( $p \leq 1$ , test)  
and receivers  $|b^i\rangle_p$

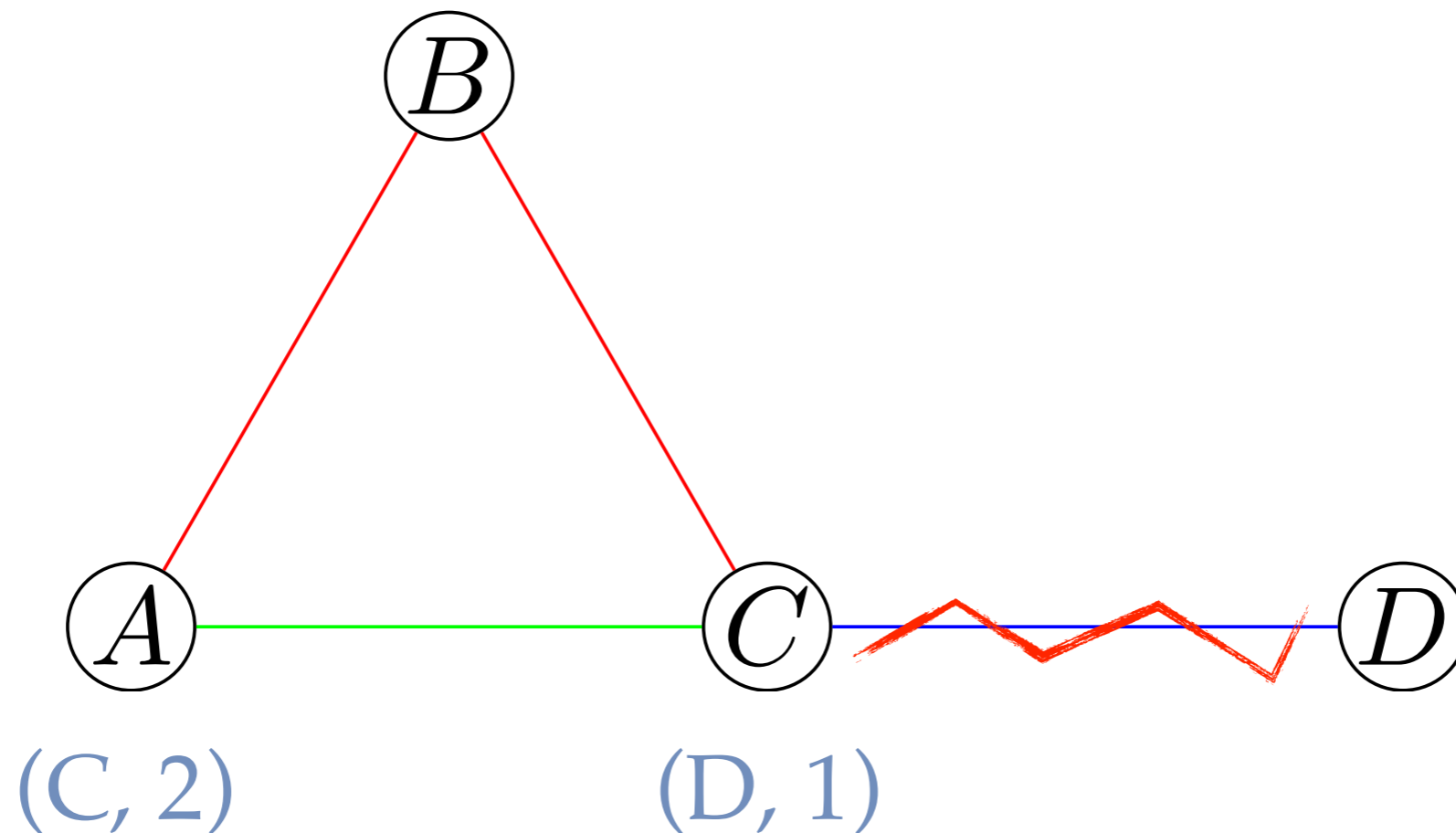
$$|a\rangle_p \leq q \Leftrightarrow \neg q \cdot a \cdot p \leq 0 \quad \text{and} \quad |a \cdot b\rangle_p = |a\rangle(|b\rangle_p)$$

- By varying the topology one can model broadcast, multicast and unicast.
- Modal operators can be used to characterise stopping criteria (of AODV)  
(use  $b \cdot |a] \neg q$  as topology, where  $|a]p = \neg|a\rangle \neg p$ )

- Routing protocols (on top of dynamic topologies) must avoid routing loops
  - C and A have established routes to D



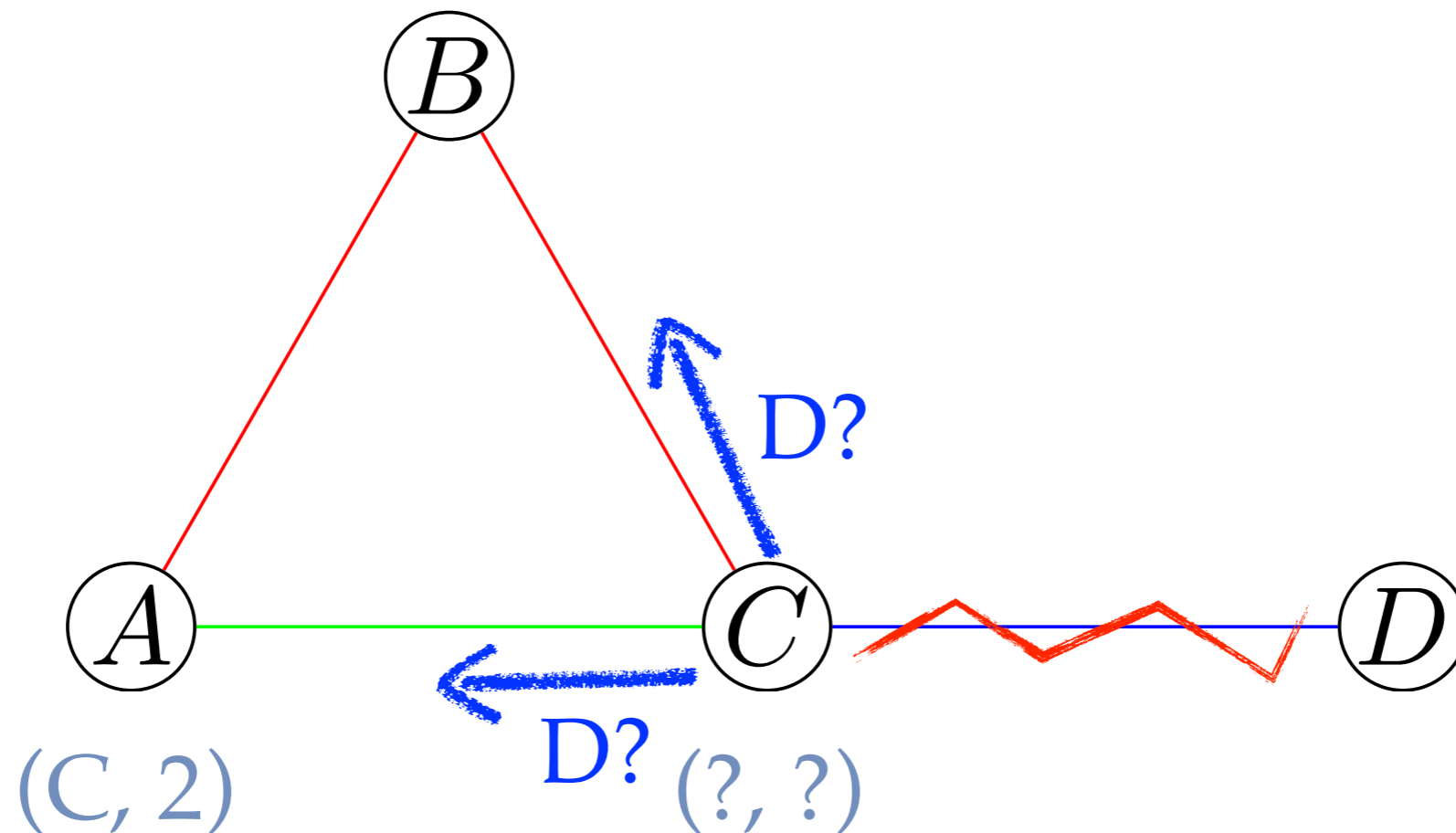
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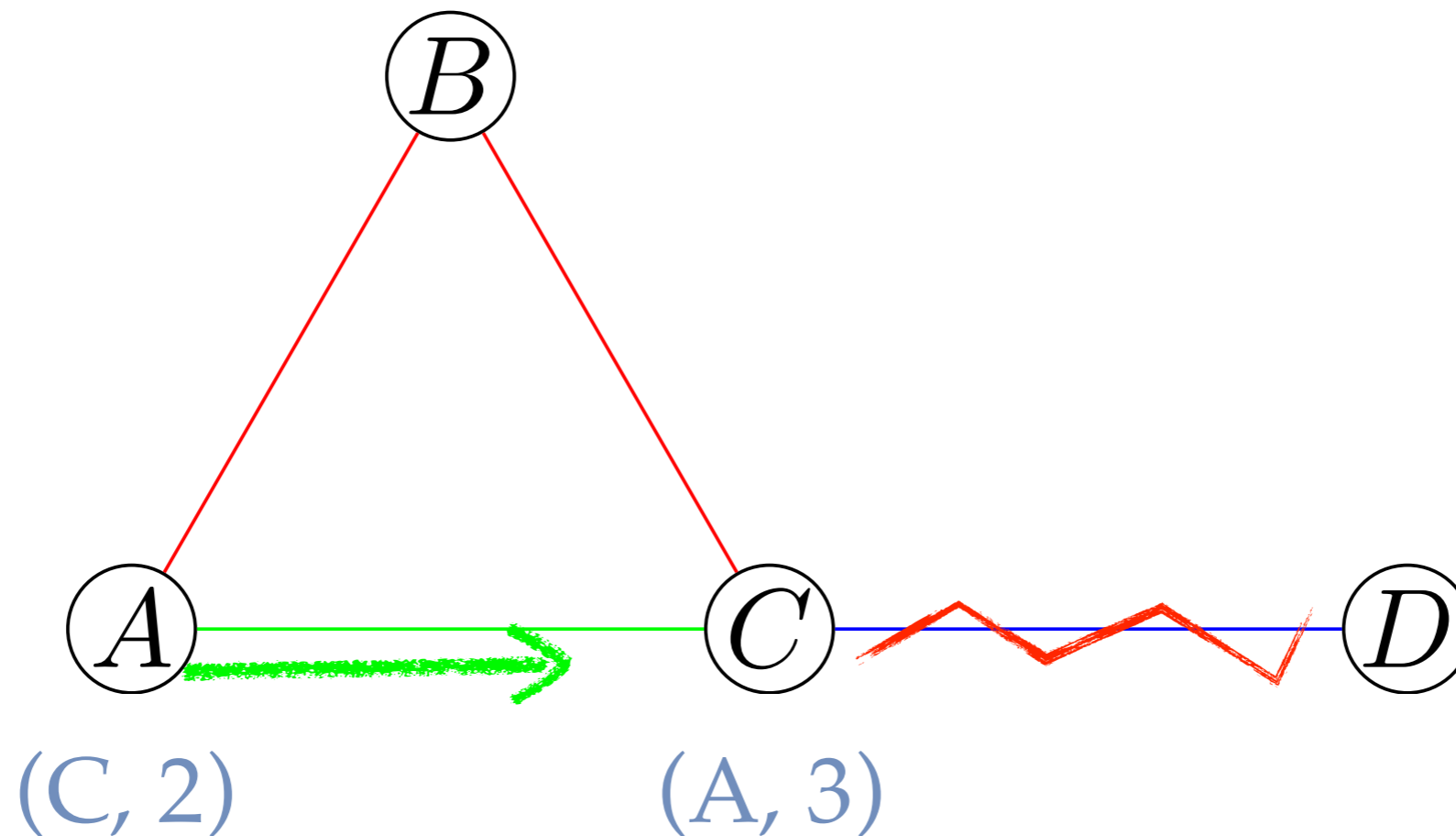


# Loop Freedom and Wrong Routing Protocols

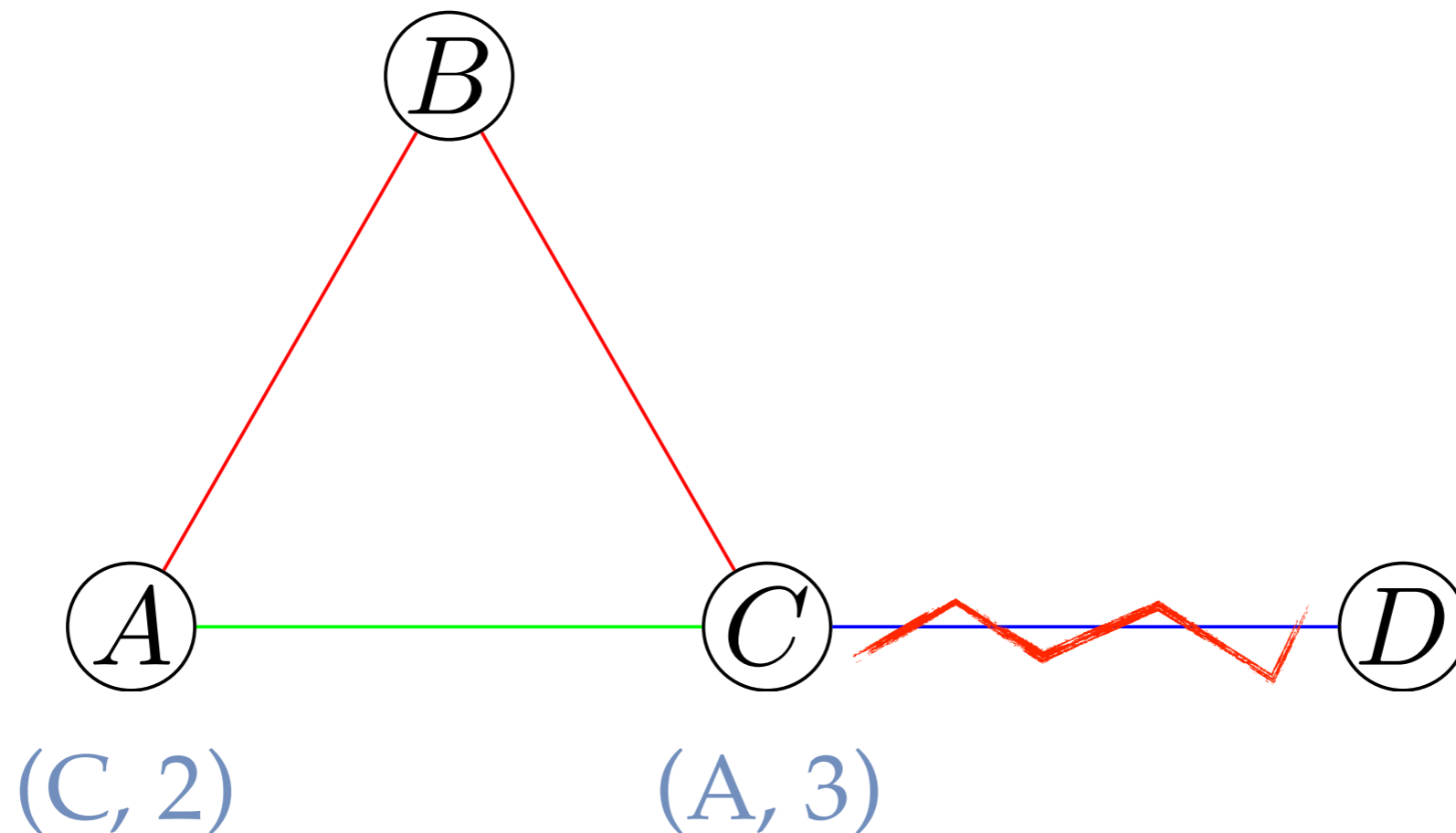
- Routing protocols (on top of dynamic topologies) must avoid routing loops
  - C send request to find route to D



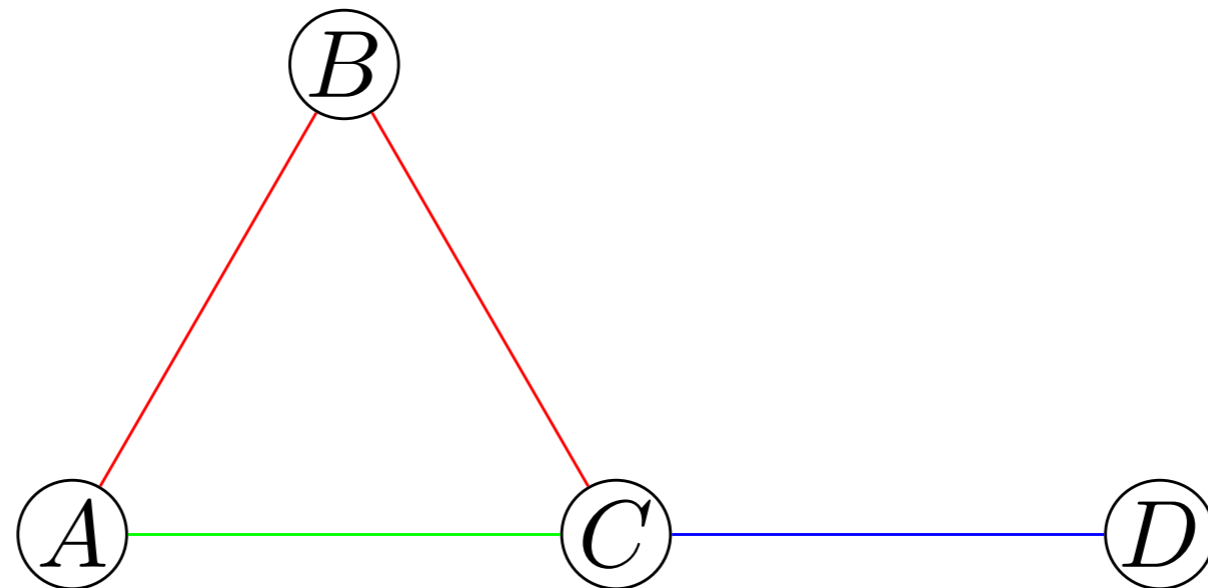
- Routing protocols (on top of dynamic topologies) must avoid routing loops
  - A answers with a route reply



- Routing protocols (on top of dynamic topologies) must avoid routing loops
  - A routing loop has been established



- add an attribute “freshness”
  - routing information records the “destination sequence number”, i.e. the sequence number reported by messages “coming from” that destination: (nhop, hops, dsn)



$$r \cdot b = (B, 2, 5) \cdot (D, 1, 10) = (B \cdot D, 2 + 1, \max(5, 10)) = (B, 3, 10)$$

$$g \cdot b = (C, 1, 3) \cdot (D, 1, 10) = (C \cdot D, 1 + 1, \max(3, 10)) = (C, 2, 10)$$

$$r \cdot b + g \cdot b \neq (r + g) \cdot b$$

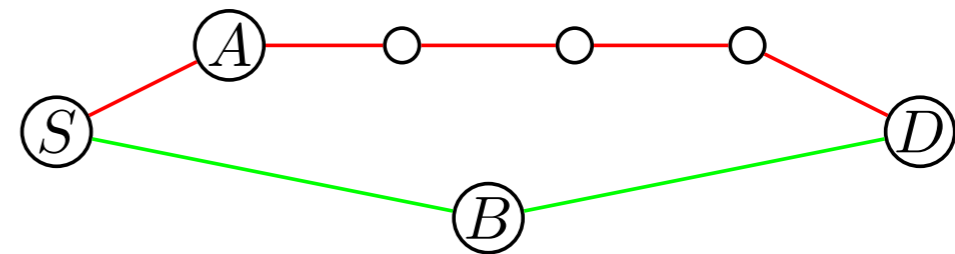
- The problem is that in our algebraic setting the topology would carry sequence numbers.
  - intuitively this does not make sense
- Idea: distinguish between routing tables and topologies
  - routing table
    - knowledge of nodes
    - information sent via the topology
  - topology
    - information about (current) connectivity



- Topologies (no sequence number)  
(nhop, hops)

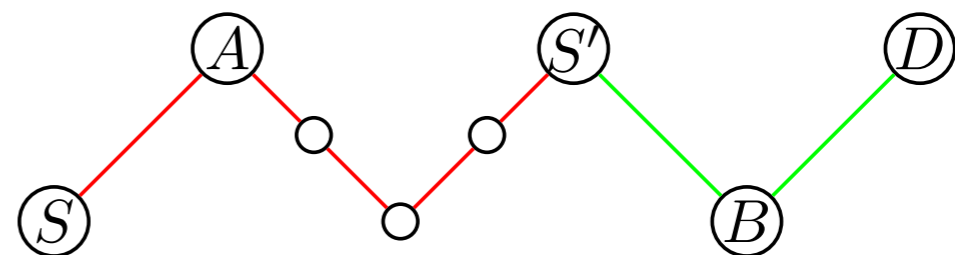
- Choice (lexicographical order):

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- Multiplication (destination and source must coincide)

$$(A, 5) \cdot (B, 2) = (A, 7)$$



- Special symbols:  $(-, 0)$ ,  $(-, \infty)$

- Routing table entries  
 $(nhop, hops, sqn)$
- Choice (on topologies):  
 $(A, 5, 10) \sqcup (B, 2, 3) = (A, 5, 10)$
- Multiplication does not exist
- Special symbol:  $(-, \infty, \infty)$

- Mapping topologies to routing tables  
(updating routing tables)

$$(A, 5) : (B, 2, 5) = (A, 7, 5)$$

- $(+)$ ,  $(\cdot)$ ,  $(\sqcup)$  structures form monoids
- multiplication distributes over addition
- scalar product  $(:)$  satisfies

$$\begin{array}{ll} \textit{unit} & 1 : r = r , \\ \textit{distributivity} & (t + t') : r = (t : r) \sqcup (t' : r) \\ \textit{distributivity} & t : (r \sqcup r') = (t : r) \sqcup (t : r') \\ \textit{associativity} & (t \cdot t') : r = t : (t' : r) \end{array}$$

- together this structure forms a Kleene Module
  - (à la Leiß)
- lift to matrices

- all theory presented can be transferred to Kleene modules
  - e.g. sending messages

$$\text{msg}(a, b, c) = a \sqcup b : c$$

$$\begin{aligned}\text{msg}(a, b, b^* : c) &= a \sqcup b \cdot (1 + b^* : c) \\ \text{msg}(a, b \cdot |b^*\rangle p, b^* : p') &= a \sqcup b \cdot |b^*\rangle p : \mathbf{e} \sqcup b^* : p' \\ &= a \sqcup b \cdot \lceil (b^*) : p' \sqcup b^* : p'\end{aligned}$$



- **Modelling AODV**
  - require additional operations for
    - incrementing sequence numbers
    - invalidating routes ...
- **Unicast**
  - so far unicast was modelled by a given topology
  - can this topology determined automatically?
  - maybe via fixpoints

- Properties of Routing Protocol

- route correctness (by construction)
- route discovery

$$s \cdot P \cdot d \neq 0$$

- route optimality (for static topology  $b$ )

$$s \cdot P \cdot d = s \cdot b^* \cdot d$$

- loop freedom

- details still open
- use “inverse” of scalar product to forget sequence numbers
- then compare with identity

- Formalise main aspects of AODV
  - AODV works on 4-tuples rather than triples (fits well in the theory of modules)
- Try to derive a “correct” protocol from algebraic specification
- Maybe introduce time in the model
  - (seminal work by Hoare, von Karger, Hayes)



From imagination to **impact**

- **Title: Ad hoc Routing in Mesh Networks using Algebra**
  - Author: Peter Höfner
  - Affiliation: NICTA (National ICT Australia) and UNSW
  - Research Interest: Modelling and Verification of (Software Systems) using formal methods such as algebraic structures. At the moment focus on routing and communication protocols
  - Abstract: At the meeting in Rome I gave an overview of formal modelling and analysis of routing protocols for wireless mesh networks (WMNs). Afterwards I was asked to present details about the methods used. This talk presents some more details about the algebra used to model main aspect of routing protocols.
  - time: 30-40 min