

Towards a Representation Theorem for Coloring Algebra

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Motivation



feature-orientation

- feature-oriented software development (FOSD)
- feature-oriented domain analysis (FODA)
- feature-oriented programming (FOP)
- main idea
 - level-based design,
 - i.e., the idea that each program can be successively built up by adding more and more levels
 - feature: increment in functionality or in the software development.



applications

- network protocols, data structures, software product lines ...

- support by software systems
 - Ahead Tool Suite (Batory)
 - Colored IDE (Kästner)
 - Feature House (Apel, Lengauer)
 - GenVoca (Batory)
- several case studies



- little understanding of the structures (mathematics) behind
- algebraic models
 - Feature Algebra (Apel, Kästner, Lengauer, Möller)
 - model for FeatureHouse
 - based on common ideas of FO (introductions, refinements and quantification)
 - central element: feature structure forrest

– Coloring Algebra (Batory, Höfner, Kim)

- model inspired by Colored IDE
- models feature composition and interaction
- standard model use variation points
- goals
 - understand underlying algebraic structures
 - gain better understanding for FO

Coloring Algebra – Example

• example (fire and flood control)

$$fire \times flood = (fire \cdot flood) + fire + flood$$

- feature composition (combine properties) disjoint union of features
- feature interaction (repair)
 set of changes that are needed to make features work together
- full interaction (combine single features with their repairs)
- $fire \cdot flood$ indicates an interaction between the features fire and flood and resolves their conflicts



- feature composition +
- adding a feature twice removes it (similar to a switch)

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• Definition: (F, +, 0) is a commutative group that satisfies involution

$$f + (g + h) = (f + g) + h$$
$$f + g = g + f$$
$$f + 0 = f$$
$$f + f = 0$$

Coloring Algebra – Interaction

- feature interaction ·
- describes conflicts and "repairs"
- Definition: $(F, \cdot, 0)$ is a commutative group that satisfies involution

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$$f \cdot (g \cdot h) = (f \cdot g) \cdot h$$
$$f \cdot g = g \cdot f$$
$$f \cdot 0 = 0$$
$$f \cdot f = 0$$

Coloring Algebra

• Definition:

a Coloring Algebra (CA) is a structure $(F, +, \cdot, 0)$ such that (F, +, 0) is a (commutative) involutive group and (F, \cdot) is a commutative, involutive semigroup. Moreover, interaction distributes over composition

- hence, a CA is a special ring
- for a given CA, full composition is defined as

$$f \times g = (f \cdot g) + f + g$$

1/2 Representation Theorem

feature composition

- every element has order 2 (involution)
- any finite 2-group is a power of \mathbb{Z}_2
- By the Kronecker Basis Theorem there is exactly one finite model satisfying the axioms for the cardinalities 2, 4, 8,
 (no model otherwise)
- Representation Theorem

Every finite algebra satisfying the axioms for feature composition is isomorphic to a model that can be obtained by using symmetric difference on a power set of a finite set.

(proof can be achieved by a constructing a generating system)



• assume a set B of base colors. Then $(2^B,\Delta,\emptyset)$ satisfies the axioms of feature composition, where Δ denotes symmetric difference

$$M\Delta N = (M \cup N) - (M \cap N)$$

• a first generic model of CA can be defined by

$$M \cdot N = \emptyset$$

Towards A Full Representation Theorem

- feature composition well-known
 - generic models for composition
- feature interaction not understood yet
 - more models due to variability
 - no generic models known
 - sequel: towards a better understanding of feature interaction vision: full representation theorem

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- from now we use the generic model for feature composition (Δ)
- free use of set-theoretic concepts and operations
- every element of a finite CA is finitely generated, i.e., there is a set $B\,$ of base colors
- general: an element is base if it is isomorphic to a singleton set (atom) of the generic model
- due to distributivity the definition of interaction can be reduced to the interaction of base colors



• generated models (Mace4)

#base colors/	#interact.	# CA
#colors	(up to iso.)	(up to iso.)
1/2	1	1
2/4	2	1
3/8	557	2
4/16		2

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- assume a semigroup (B,\circ) including a special element e , satisfying

$$e \circ a = e = a \circ e$$

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feature interaction can be defined as

$$f \cdot g = \Delta_{a \in f} \Delta_{b \in g} \iota(a \circ b)$$

where $\iota : B \to 2^B$ is given by $\iota(e) = \emptyset$ and $\iota(b) = \{b\}$
(for $b \neq e$)



- $(2^B, \Delta, \cdot, \emptyset)$ forms a Coloring Algebra
- Conjecture: These are all models up to isomorphism (proof missing)
- in real applications it is useful to define $B\,$ as power set of even smaller units (2^P)

Feature Interaction

- operation \circ gives flexibility
- however, the axioms imply a clear structure for interactions

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Feature Interaction (first consequences)

Lemma:
 a repair cannot introduce new conflicts

$$f \cdot g = h \Rightarrow f \cdot h = 0$$

• Lemma:

a repair does not delete one of its components entirely

$$f \neq 0 \Rightarrow f \cdot g = 0$$

Feature Interaction (first consequences)

• Lemma:

colors cannot repair each other in "cycles"

- no non-trivial color is its own repair

$$f \cdot g = f \Rightarrow f = 0$$

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- repairs are mutually exclusive

$$f \cdot h_1 = g \wedge g \cdot h_2 = f \Rightarrow f = 0$$

- the first part can be extended to finite chains

$$f \cdot h_1 = h_2 \wedge \left(\bigwedge_{i=1}^n h_{3i-1} \cdot h_{3i} = h_{3i+1}\right) \wedge h_{3n+1} \cdot h_{3n+2} = f \implies f = 0$$



 absence of cycles makes the divisibility relation w.r.t. interaction into a strict partial order (on non-empty colors)

$$f < g \Leftrightarrow_{df} f, g \in F - \{0\} \land \exists h \in F : f \cdot h = g$$

 Lemma: neither composition nor interaction is isotone w.r.t. <



group colors according to their behaviour under interaction

$$f \sim g \Leftrightarrow_{df} \forall h : f \cdot h = g \cdot h$$

- \sim is an equivalence relation, equivalence classes are denoted by

$$[f] =_{df} \{g \,|\, f \sim g\}$$



- Lemma: an element of $F-\{0\}$ is an annihilator iff it is maximal w.r.t. <

for finite $F \neq \{0\}$ there is at least one maximal element in $F - \{0\}$ and hence a non-zero annihilator

Interaction Equivalence and Ideals

- Lemma: the $\operatorname{set}[0]$ of annihilators forms a subtractive ring ideal

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- closed under composition
- closed under interaction

$$-f \in [0] \land f + g \in [0] \Rightarrow g \in [0]$$

Interaction Equivalence and Ideals

- Lemma: composition is cancellative w.r.t. \sim

$$f+h\sim g+h \ \Leftrightarrow \ f\sim g$$

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 \sim is a congruence

Towards a Representation Theorem

- generating systems w.r.t. interaction \cdot
- Lemma:

let G be a minimal generating system. Then no two distinct elements of $G\,$ can be related by \sim

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• Theorem:

the elements of *G* form a system of representatives for the equivalence classes of \sim the set of equivalence classes can be made into a quotient semiring by defining

$$[f] + [g] =_{df} [f + g]$$
$$[f] \cdot [g] =_{df} [f \cdot g]$$

Towards a Representation Theorem

- Conjectures
 - the interaction (repair) of two base colors is always a base color
 - the number of possible CAs can be determined by the number of semigroups satisfying the additional annihilation requirements
 - the elements $f \in 2^N$ form a system of representatives for equivalence classes, where N is the set of all non-annihilating base colors



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From imagination to impact



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